## Walk \& Whoa Obstacle Pattern



1 Walk over fan of 2 ground rails
2 Walk around marker
3 Walk over $3^{\text {rd }}$ ground rail
Halt in center of pattern

## Walk / Trot Obstacle Pattern



1 Trot over fan of 2 ground rails
2 Trot around marker
3 Trot over $3^{\text {rd }}$ ground rail
4 Halt between $3^{\text {rd }}$ and $4^{\text {th }}$ ground rail
5 Exit at a walk over $4^{\text {th }}$ ground rail

## Walk / Trot / Canter/Lope Obstacle Pattern



1 Trot over fan of 2 ground rails
2 Trot around marker to the top of pattern
3 Circle at a Canter/Lope left lead around marker
4 Trot over $3^{\text {rd }}$ ground rail
5 Halt between $3^{\text {rd }}$ and $4^{\text {th }}$ ground rail
6 Back 4 steps
7 Exit at a walk over $4^{\text {th }}$ ground rail

## Showmanship

Therapeutic, Leadline, 10 \& under, Jr Youth 13 \& under, Miniature Horse Youth \& Mini Therapeutic Open until noon

Start at marker A
Walk from marker A to B, Stop
Back 5 steps
Walk to Judge
Set up for inspection
When dismissed, exit rig at the trot


## Showmanship

Sr Youth 14-17, Adult \& Miniature Horse Adult Open until noon

Start at marker A
Trot from marker A to B, Stop
Preform a 360-degree push turn
Walk to Judge
Set up for inspection
When dismissed, Preform a 270-degree turn, exit rig at the trot


## In Hand Ground Poles

Therapeutic, Leadline, 10 \& under, Jr Youth 13 \& under, \& Mini Therapeutic

Open until noon


# In Hand Ground Poles 

Sr Youth 14-17, Adult, Mini Youth \& Mini Adult
Open until noon


# Mounted Ground Poles 

Therapeutic, Leadline, 10 \& \& Under, Jr Youth noon 13 \& Under


## Mounted Ground Poles

Sr Youth 14-17 \& Adult<br>Open until noon



## Miniature Horse Jumping

Course A
Open until noon


Course B


Finish
Start

WT Lead Line, 10 \& Under, 13 \& Under and Therapeutic Trail


14-17 and Adult Trail


Mini Youth \& Adult In Hand Trail


